

Felix Bangert

Animator | Illustrator | Character Designer

fpbangert@gmail.com | Portfolio: www.Fewebomb.com

OBJECTIVE

To use my skills in Animation and Storytelling to create compelling and unique works.

ACTIVITIES and AWARDS

BGSU, BG Reel Student Film Festival (Spring 2022)

Awards: Best Animation, Best Sound Design, Best Cinematography, Best Actor & Actress (Voice-over), and Best in Show

WORK EXPERIENCE

Para(NOT)Normal - Animated Pilot (2026)

2D Animator

Animated several shots for the Pilot episode

Shoot Star! - Animated Music Video (2025)

Director

Directed an Animated Music Video with a team of 8 other artists

Personally developed all Character Designs, Storyboards, Rough and Clean Animation, and Color

Freelance Animation (Summer 2022-Pres.)

Created several Animated projects for Clients including the role of *Animation Director* for the 'Slayed by Blade' Animated Web Series

EDUCATION

Bachelor of Fine Arts, Digital Arts
Bowling Green State University,
Bowling Green, Ohio
April 2022

SKILLS

2D Animation in **Toon Boom Harmony** and **Adobe Animate**

Digital Illustration in **Clip Studio Paint** and **Photoshop**

Sound Editing and Music Production in **Adobe Audition** and **Ableton Live**

Video Editing and Compositing in **DaVinci Resolve**, **Premiere Pro**, and **After Effects**

Stop Motion Animation with **Dragon Frame**